

# Optimizing Traffic Calming in a Multi-Modal Transportation Network

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# Outline

- Problem Description
- Network Representation
- Mathematical Model
- Methodology
- Numerical Experiments
- Case Study
- Summary

# Motivation

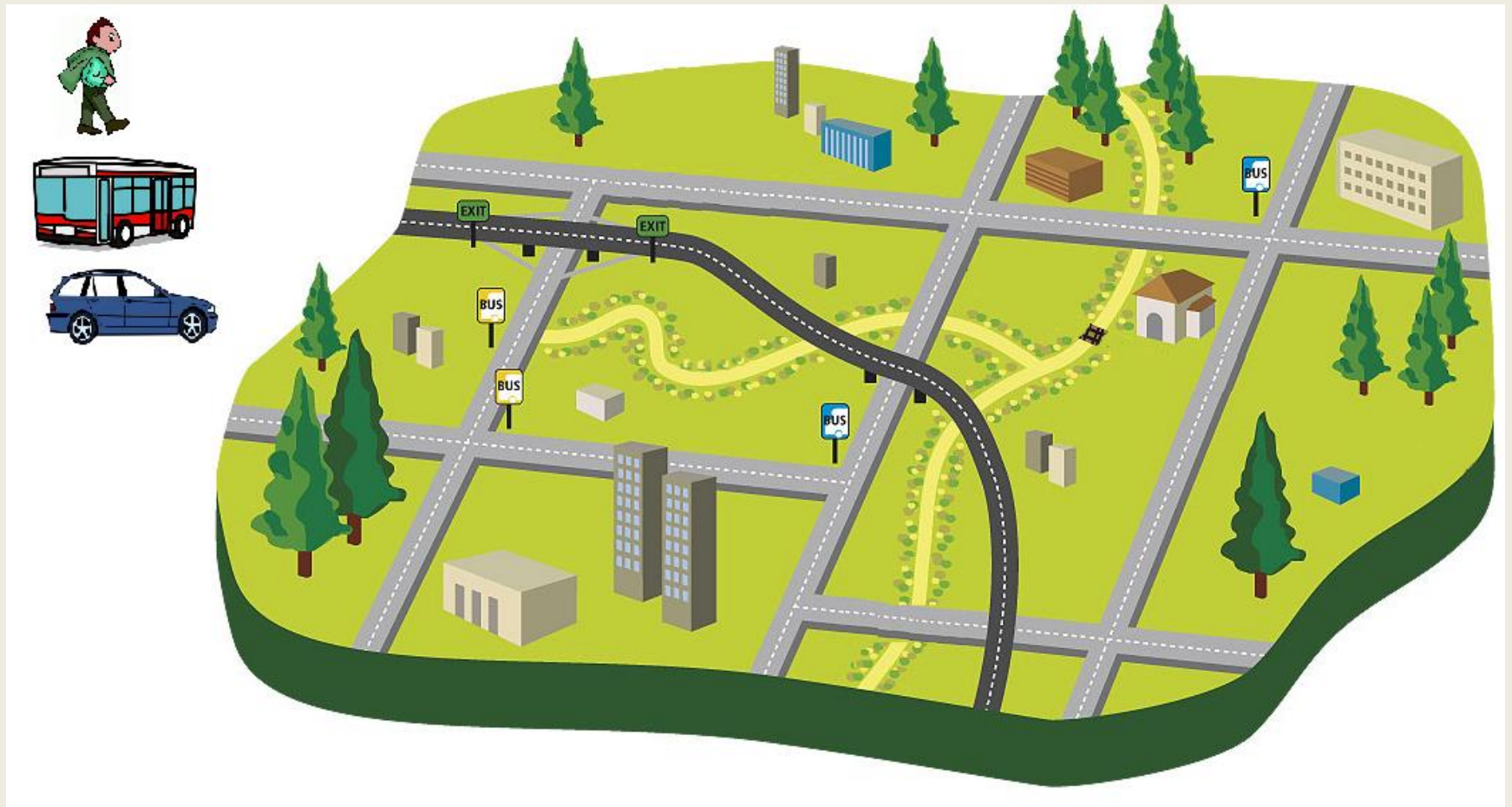
- “In 2010, the Federal Highway Administration Estimated [1] that **4,500** pedestrians **annually** are killed because of traffic accidents with motor vehicles, and as many as **88%** of those accidents could have been avoided if walkways separate from travel lanes were available to pedestrians”



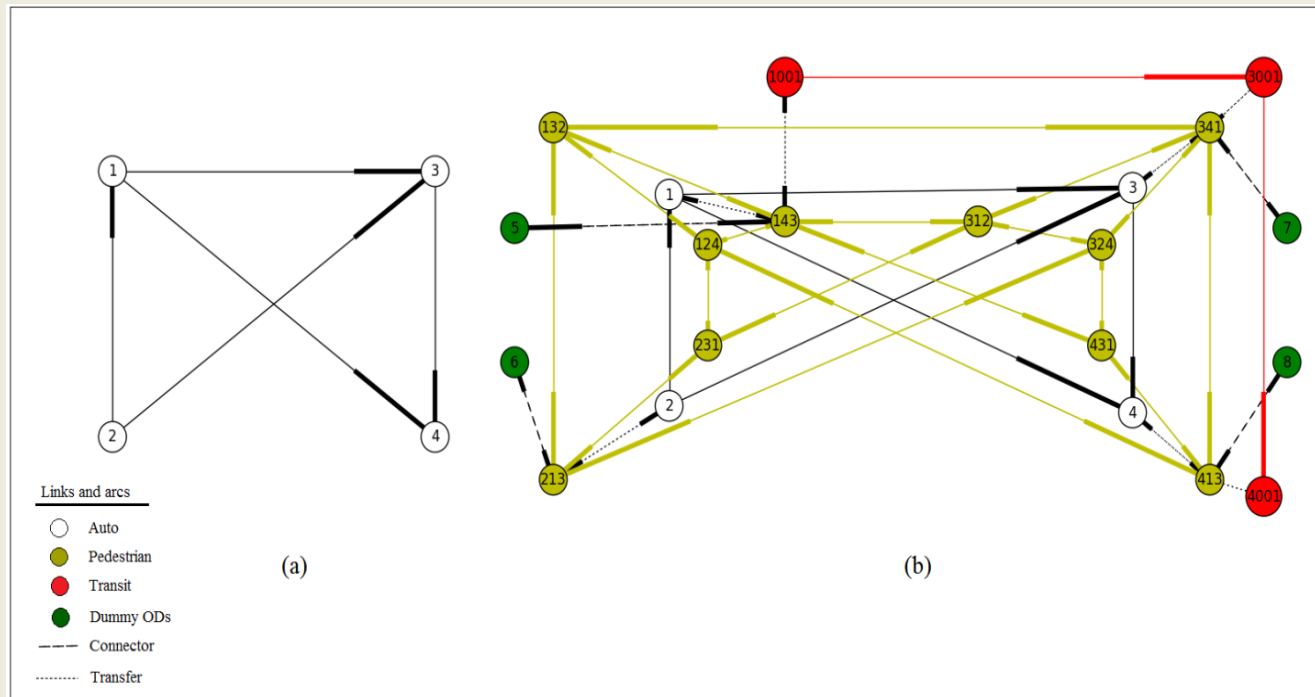
## Solution:

To help communities address this common lack of infrastructure, we propose a mathematical programming model for optimally locating sidewalks and crosswalks in a transportation network so that the pedestrians' safety increases and the total travel cost decreases.

# Problem Description



# Network Representation



**Fig1.** Small network, (a) original network (b) network after reconstruction

# Notations

- $X_{klm}$ : Amount of trip  $k$  flows on mode-link  $(l, m)$
- $Y_{jla}$ : Binary variable, **1** if traffic calming facility  $j$  is implemented on auto link  $la$ , **0** otherwise
- $\pi_{ik}$ : Auxiliary variable, the dual variable of the corresponding shortest path problem
- $\delta$ : Safety weight factor
- $\varphi'_{lm}(\cdot)$ : Travel cost function in the upper level for mode-link  $(l, m)$
- $\varphi_{lm}(\cdot)$ : Travel cost function in the lower level for mode-link  $(l, m)$

# Mathematical Model

$$\text{Min} \quad \sum_{k \in K} \sum_{(i, i') \in L} \phi_{(i, i')}(X, Y) X_{k, (i, i')} \quad (1)$$

s. t.

$$X_{k, (i, i')} \left( \phi_{(i, i')}(X, Y) - (\pi_{i', k} - \pi_{i, k}) \right) = 0 \quad \forall (i, i') \in L, k \in K \quad (2)$$

$$\sum_{i': (\emptyset_k, i') \in L} X_{k, (\emptyset_k, i')} = d_k \quad \forall k \in K \quad (3)$$

$$\sum_{i': (i', i) \in L} X_{k, (i', i)} - \sum_{i': (i, i') \in L} X_{k, (i, i')} = 0 \quad \forall i \in I \setminus \{\emptyset_k, \Delta_k\}, k \in K \quad (4)$$

$$\sum_{j \in J} \sum_{(i, i') \in L} c_{(i, i'), j} y_{j, (i, i')} \leq b \quad (5)$$

$$X_{k, (i, i')} \geq 0 \quad \forall k \in K, (i, i') \in L \quad (6)$$

$$\pi_{i, k} \geq 0 \quad \forall k \in K, i \in I \quad (7)$$

$$y_{j, (i, i')} \in \{0, 1\} \quad \forall j \in J, (i, i') \in L \quad (8)$$

Total travel cost

User Equilibrium

Demand (Supply)

Flow Conservation

Installment  
Budget

Variable Range

# Travel Cost Function

Different Travel Cost Function for different mode-link:

$$l = (i, i') \in A$$

$$\varphi_{(i,i')}(X, Y) = \vartheta$$

$$\begin{aligned} & \times \left( \left( \left( \frac{\sum_{k \in K} X_{ks1pla}}{\gamma_{l'p}} \right)^{\beta_1} + \left( \frac{\sum_{k \in K} X_{ks2pla}}{\gamma_{l'p}} \right)^{\beta_1} \right) \times (1 - y_{s,la}) \right. \\ & + \left( \frac{\sum_{k \in K} X_{kl'bxla}}{\gamma_{l'c}} \right)^{\beta_2} \times (y_{bx,la}) + \left( \frac{\sum_{k \in K} X_{kl'exla}}{\gamma_{l'c}} \right)^{\beta_2} \times (y_{ex,la}) \\ & \left. + t_{la} \left( 1 + \alpha_1 \left( \frac{\sum_{k \in K} X_{kla} + \sum_{k \in K} \omega X_{kl'tla}}{\gamma_{la}} \right)^{\beta_3} \right) \right) + \mu_{la} \end{aligned}$$

Sidewalk part

(i)

Crosswalk part

(ii)

(iii)

Auto and Transit part



# Travel Cost Function

*Transit:*

$$l = (i, i') \in T$$

$$\varphi_{(i,i')}(X, Y) = \vartheta \times t_{la} \left( 1 + \alpha_2 \left( \frac{\sum_{k \in K} (X_{k,lt} + \theta X_{klalt})}{\gamma_{l,t}} \right)^{\beta_4} \right)$$

# Travel Cost Function

*Side Walk:*

$$l = (i, i') \in S$$

Travel cost function in the **Lower Level**

$$\varphi_{(i,i')}(X, Y) = \vartheta \left( t_{lp} + \alpha_3 \left( \frac{X_{lp}}{\gamma_{lp}} \right)^{\beta_5} \right) + \vartheta \left( \frac{\sigma P_{la}(X_{l' alp}) X_{l' alp}}{0.01 \times \gamma_{lp}} \right)$$

Safety weight factor

$$\hat{\varphi}_{(i,i')}(X, Y) = \vartheta \left( (1 - \delta) \left( t_{lp} + \alpha_3 \left( \frac{X_{lp}}{\gamma_{lp}} \right)^{\beta_5} \right) + \delta (1 - y_{s,lp}) \frac{\sigma P_{la}(X_{l' alp}) X_{l' alp}}{0.01 \times \gamma_{lp}} \right)$$

Travel cost function in the **Upper Level**

# Travel Cost Function

*Crosswalk, Transfer, and Connector links:*

$$l = (i, i') \in C$$

Crosswalk

$$\varphi_{(i,i')}(X, Y) = \vartheta \left( t_{l,s} + \alpha_4 \left( \frac{X_{lp}}{\gamma_{lp}} \right)^{\beta_6} \right)$$

$$l = (i, i') \in F$$

Transit Transfer

$$\varphi_{i,i'}(X, Y) = \vartheta \times \tau_l$$

$$l = (i, i') \in R$$

Connector

$$\varphi_{i,i'}(X, Y) = 0$$

# Methodology

# BARON Solver

**BARON** is a computational system for solving **nonconvex** optimization problems to global optimality. Purely continuous, purely integer, and mixed-integer nonlinear problems can be solved with the software [2].

# Greedy Heuristic (GH)

- A **Greedy Heuristic** is an algorithm that follows the problem solving heuristic of making the locally optimal choice at each stage with the hope of finding a global optimum [3].

# Simulated Annealing (SA)

- The **SA** is a generic probabilistic metaheuristic for the global optimization problem of locating a good approximation to the global optimum of a given function in a large search space.
- The name and inspiration come from annealing in metallurgy.
- The notion of cooling schedule is implemented in the SA algorithm as a (slow) decrease in the probability of accepting worse solutions as it explores the solution space [4].

**Table 1.** SA parameters and their values

| Parameter    | Value   |
|--------------|---------|
| $Temp_{max}$ | 42000   |
| $Temp_{min}$ | 0.00001 |
| $Iter_{max}$ | 20      |
| $\alpha$     | 0.80    |

# Numerical Experiments



# Input Data

**Table 3.** Sample Transportation Networks

| Network     | Num. of OD pairs | Original network |              | Reconstructed Network |              |
|-------------|------------------|------------------|--------------|-----------------------|--------------|
|             |                  | Num. of nodes    | Num. of arcs | Num. of nodes         | Num. of arcs |
| Small       | 4                | 4                | 5            | 21                    | 65           |
| Hearn       | 4                | 9                | 18           | 55                    | 192          |
| Sioux Falls | 552              | 24               | 76           | 143                   | 523          |

**Table 4.** Demand for different OD pairs for the Small and Hearn Networks

| Small Network |    |        | Hearn Network |    |        |
|---------------|----|--------|---------------|----|--------|
| OD Pairs      |    | Demand | OD Pairs      |    | Demand |
| from          | to |        | from          | to |        |
| 5             | 7  | 10     | 10            | 12 | 20     |
| 5             | 8  | 40     | 10            | 13 | 40     |
| 6             | 7  | 20     | 11            | 12 | 60     |
| 6             | 8  | 60     | 11            | 13 | 80     |

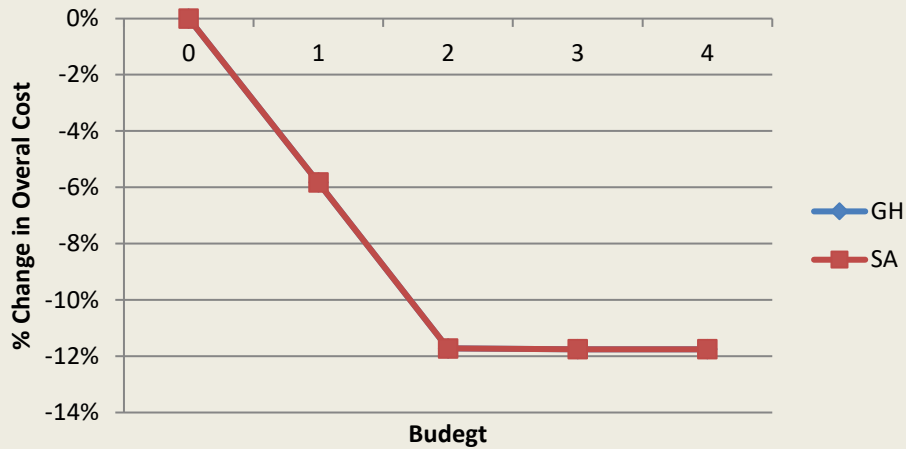
# Computational Comparisons

**Table 5.** Computational Comparisons

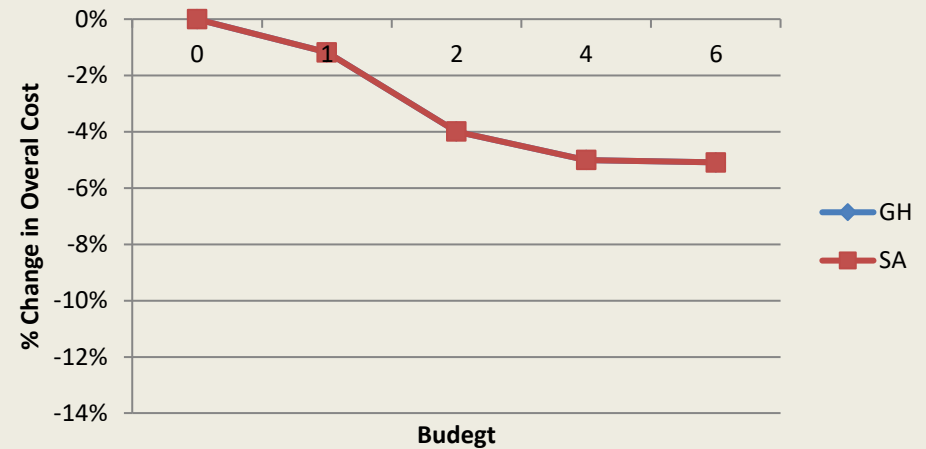
| <b>Network</b>     | <b>\$ Cost before traffic calming</b> | <b>\$ Cost after traffic calming</b> | <b>% of reduction in cost</b> |
|--------------------|---------------------------------------|--------------------------------------|-------------------------------|
| <b>Small</b>       | 1480                                  | 1306                                 | 12                            |
| <b>Hearn</b>       | 3236                                  | 3071                                 | 5                             |
| <b>Sioux Falls</b> | 12075400                              | 5003300                              | 59                            |

# The Effect of Budget

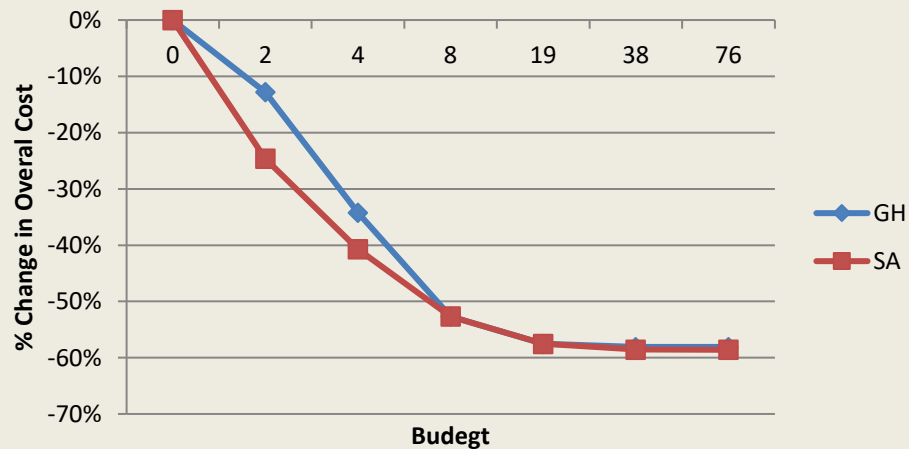
## Small Network



## Hearn Network



## Sioux Falls Network



**Fig 3.** Percent Change in overall costs for different budget

# The Effect of Traffic Calming Methods on Different Modes

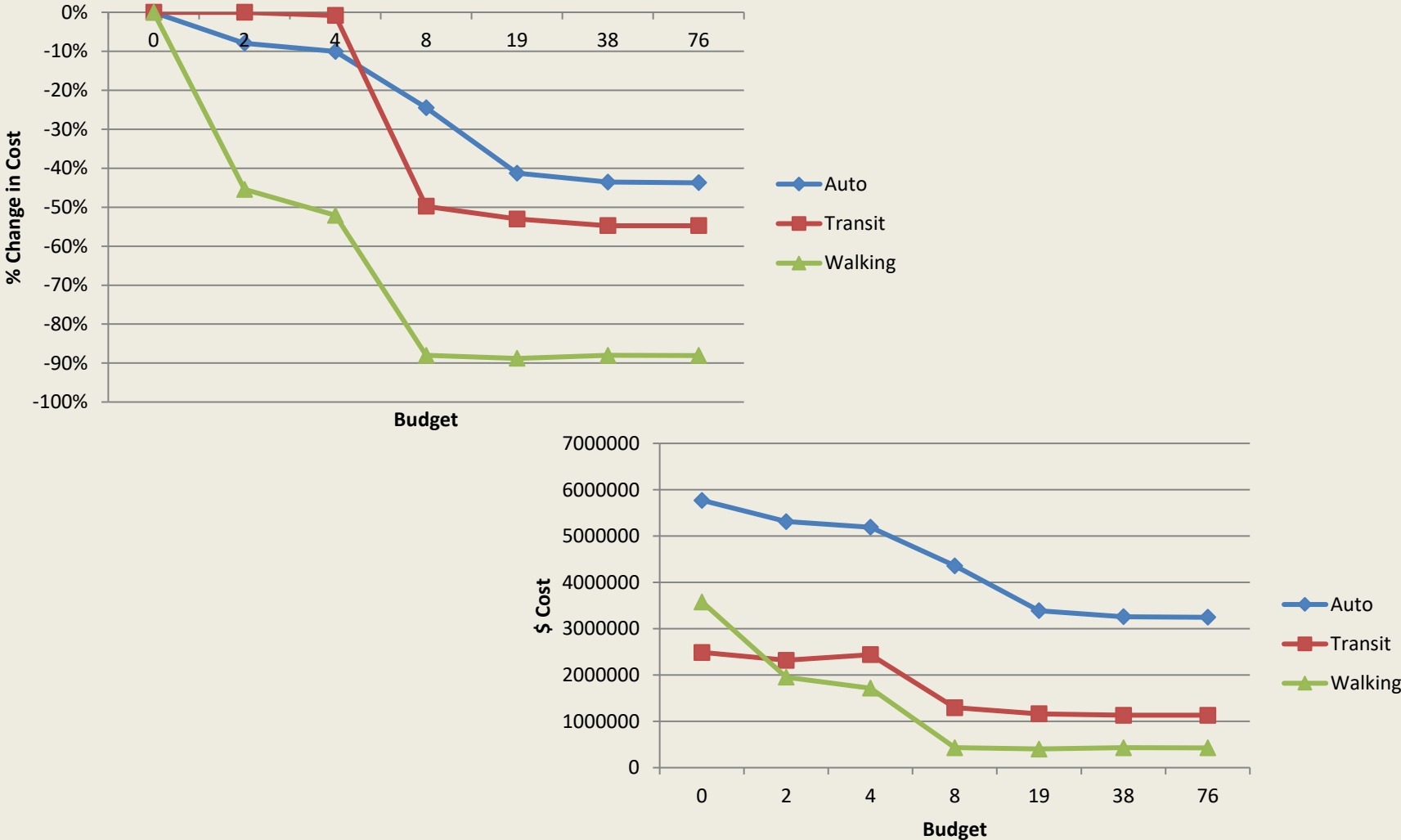
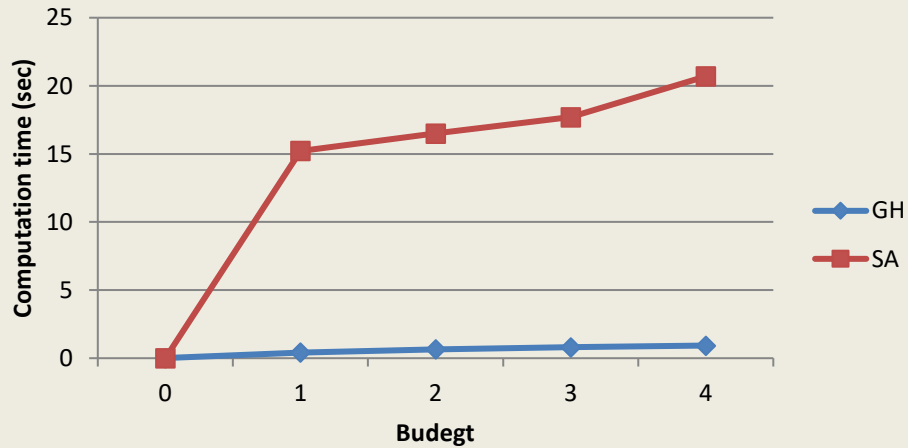


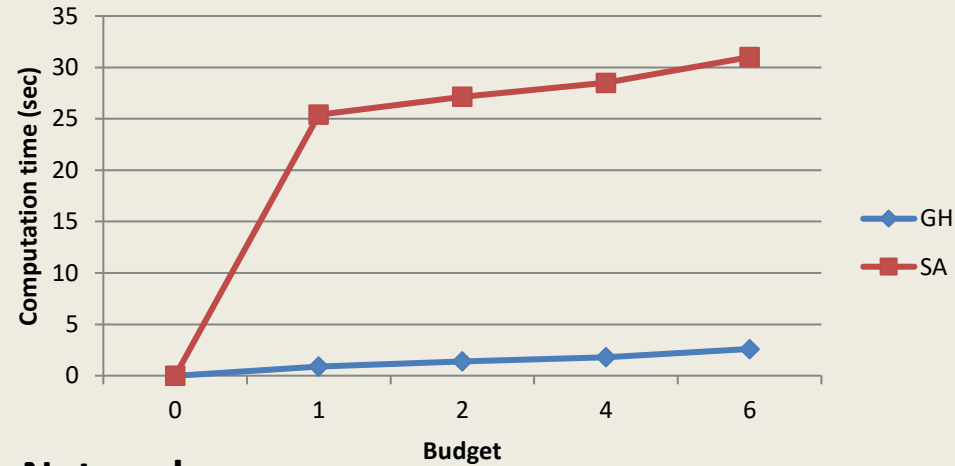
Fig 4. Percentage change in cost over different transportation mode for the Sioux Falls network

# Computation Time: A Comparison

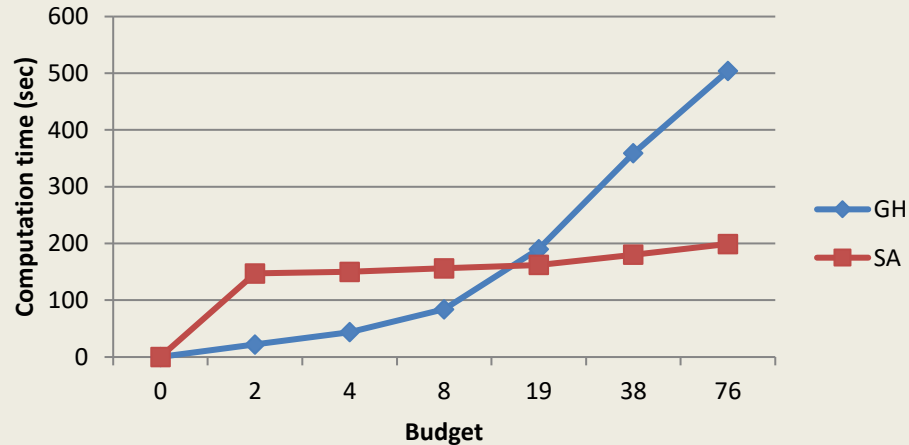
## Small Network



## Hearn Network

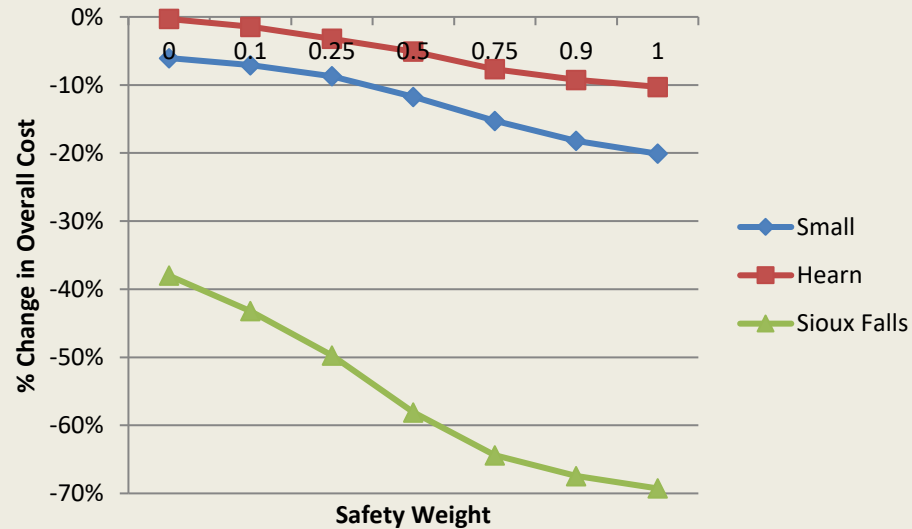


## Sioux Falls Network



**Fig 5.** Computation time, GH v.s. SA for (a) Small Network, (b) Hearn Network and (c) Sioux Falls

# The Effect of Safety Weight Factor



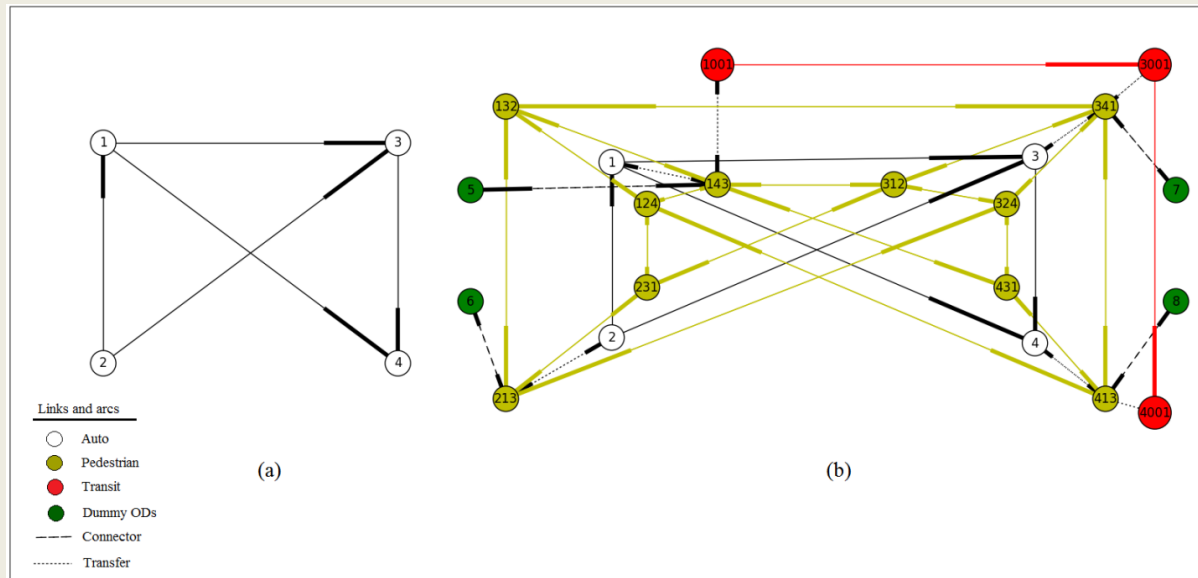
**Fig 6.** Percent change in overall cost considering different weight for safety and time

# Case Study

Traffic Flow in the **Small Network**

# Case Study

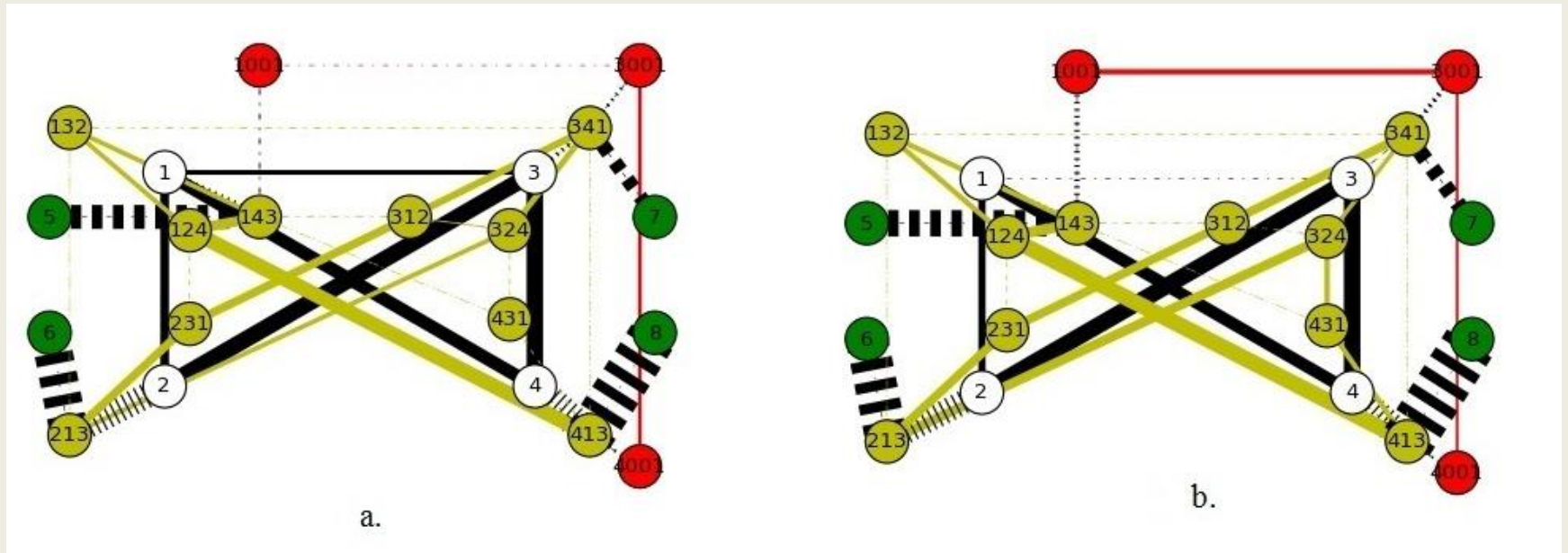
## Review Network Representation



**Fig 1.** Small network, (a) original network (b) network after reconstruction

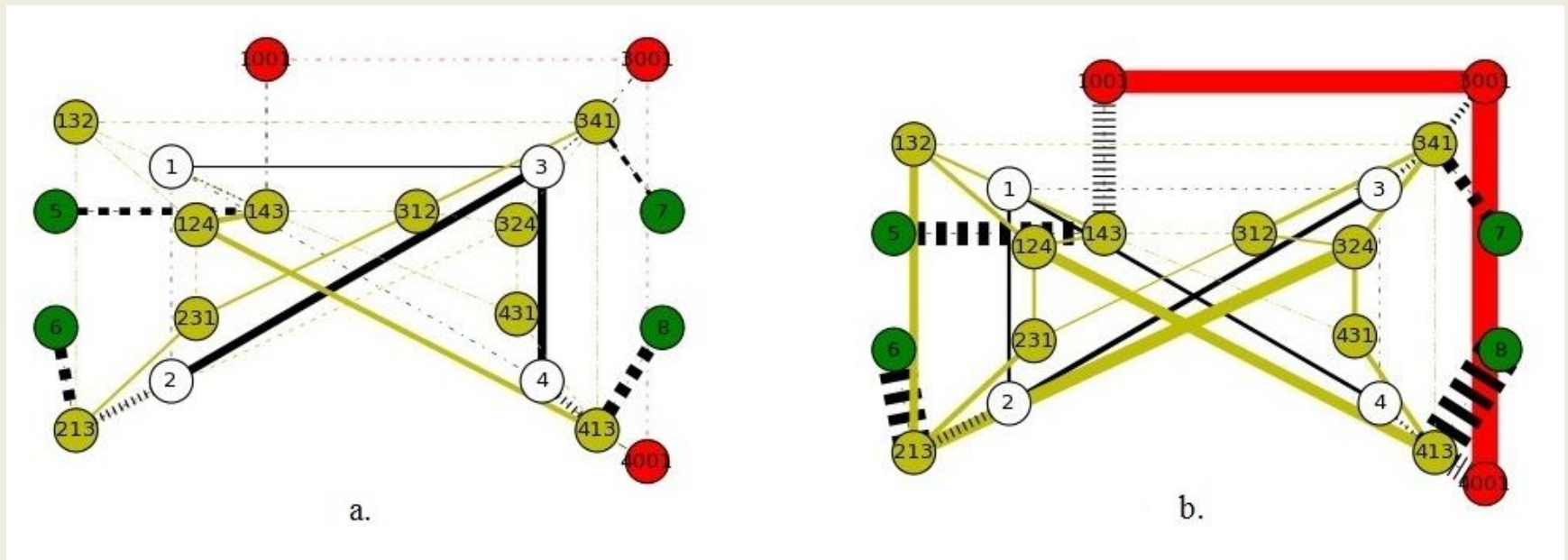


# Case Study



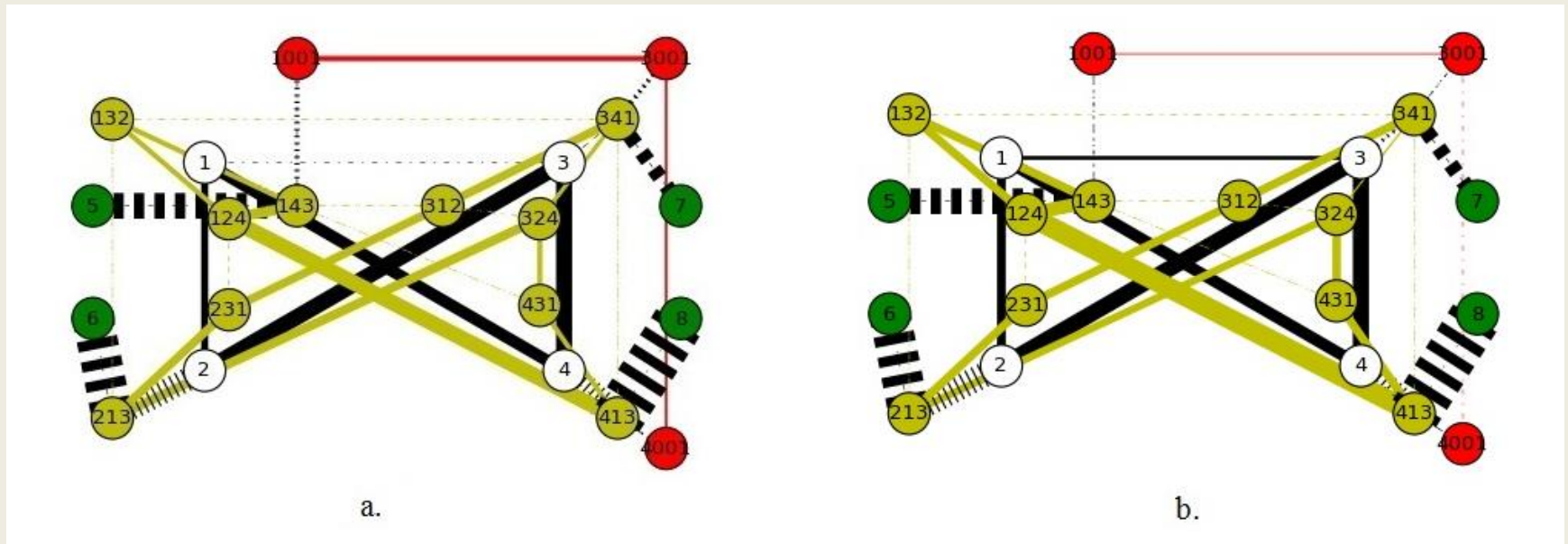
**Fig 7.** Traffic flow in the Small network, (a) Before implementing Traffic Calming  
(b) After implementing Traffic Calming

# Case Study



**Fig 8.** Traffic flow in the Small network after installing traffic calming measures  
(a) Low traffic demand  
(b) High traffic demand

# Case Study



**Fig 9.** Traffic flow in the Small network after installing traffic calming measures

- (a) Low safety weight
- (b) High safety weight

# Summary

- We propose a bi-level mixed integer programming model for optimally locating sidewalks and crosswalks considering the limited budget.
- Three sample networks are used for experimenting on the effect of installing sidewalks and crosswalks on the traffic flow, pedestrian's safety and total travel cost.
- We applied customized GH and SA to solve the problem. The BARON solver was also used to solve the problem.

# Summary

- The SA algorithm shows to be faster and produces solutions with better quality for the larger network.
- The experiments show that installing sidewalks and crosswalks are effective in increasing pedestrians safety and decreasing the total traffic cost.



# Questions?



# References

[1] *Program, F. H. W. A. S. (2010) Safety benefits of walkways, sidewalks, and paved shoulders. Technical report, U.S. Dept. of Transportation, Federal Highway Administration, Office of Safety, Washington, D.C.*

[2] *Tawarmalani, M. and N. V. Sahinidis, A polyhedral branch-and-cut approach to global optimization, Mathematical Programming, 103(2), 225-249, 2005.*

[3] Retrieved from [http://en.wikipedia.org/wiki/Greedy\\_algorithm](http://en.wikipedia.org/wiki/Greedy_algorithm)

[4] Retrieved from [http://en.wikipedia.org/wiki/Simulated\\_annealing](http://en.wikipedia.org/wiki/Simulated_annealing)